

Effects of stimulus duration on perceptual latency in the fovea

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Perceptual latency to a foveal stimulus was determined with the perceived-order method. In Experiment 1, luminance ranged from 29 to 114,000 td, stimulus durations ranged from 2 to 2,500 msec, and all stimuli were 100% detectable. One observer showed no significant duration effect, and the other showed a significant, but irregular, effect. In Experiment 2, absolute threshold was determined at the same durations, and perceptual latencies were subsequently determined with luminance .1 log above absolute threshold (100% detectable). Latencies increased at long durations for both observers. This result can probably best be explained in terms of probability summation.

Bloch's law states that the product of stimulus duration and luminance is constant at threshold. Complete intensity-time reciprocity holds up to a critical duration, and threshold luminance is constant (no reciprocity) for durations appreciably longer than critical duration. The transition to no reciprocity is usually gradual (Barlow, 1958; Graham & Margaria, 1935; Karn, 1936; Sperling & Jolliffe, 1965). Reaction time (RT) studies (Pease, 1964; Raab & Fehrer, 1962; Sticht, 1969) found no effect of duration at moderate to high luminances; however, increased RT with decreasing duration occurred with low-luminance stimuli. Grossberg (1968, 1970) showed that increased RT with short-duration low-luminance stimuli is a result of less than 100% detectability.

The purpose of Experiment 1 was to study the effects of duration and luminance on perceptual latency with the perceived-order method (Alpern, 1954; Arden & Weale, 1954). Although the comparison stimulus used in the perceived-order method adds complexity (i.e., experimental variables may affect the comparison as well as the test), this method does at least minimize decision-time and motor components inherent to RT. Since it is difficult to interpret perceptual latencies of stimuli which are not always detectable, the lowest luminance stimulus in Experiment 1 was 100% detectable even at the shortest duration.

The purpose of Experiment 2 was to determine the effects of stimulus duration on perceptual latency with the lowest consistently detectable luminance. Test-stimulus luminance was set a constant ratio above absolute threshold, which should provide a reasonable

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approximation to equal brightness across durations. Studies using the perceived-order method and foveal stimuli have all found latency reduction with increasing luminance only up to 1 log above absolute threshold. Studies with short-duration stimuli found small changes of latency (Alpern, 1954; Arden & Weale, 1954; Matteson, 1971). Lewis, Dunlap, and Matteson (1972) found a large reduction of latency to the onset of a 5-sec stimulus. Taken together, these studies tend to indicate that duration has a strong effect on latencies to low-luminance foveal stimuli.

METHOD

Apparatus

The three-channel Maxwellian view optical system was described previously (Matteson, 1969). Test and comparison stimuli were 30-min circles. Observers fixated midway between two dim fixation lights which were 1 deg apart vertically. The test stimulus was presented to the right eye, centered between the fixation lights. The comparison was presented 3 deg 30 min below fixation in the left eye. White noise in earphones was used as a ready signal and to mask auditory cues. Noise onset was 1.5 sec before test-stimulus onset and continued until after the observer responded. One male, J.L., and one female, J.S., were the observers. Both were 25 and had normal acuity with corrective lenses. J.S. was experimentally naive.

Procedure

With the perceived-order method, the observer reports which stimulus occurred first, the test or the comparison. In this study, observers based judgments on direction of stroboscopic motion. Points of subjective simultaneity were obtained using two intertwined staircase series (Cornsweet, 1962), with the two series one-half step apart. Latency was defined as test onset minus comparison onset. For example, a latency of -75 msec indicates that the comparison was presented 75 msec before the test to obtain subjective simultaneity (i.e., the test was perceived 75 msec before the comparison).

EXPERIMENT 1

Latency was obtained as a function of duration at four test-stimulus luminances: 29, 90, 921, 114,000 td. The eight durations were 2, 4, 8, 16, 32, 64, 128, and

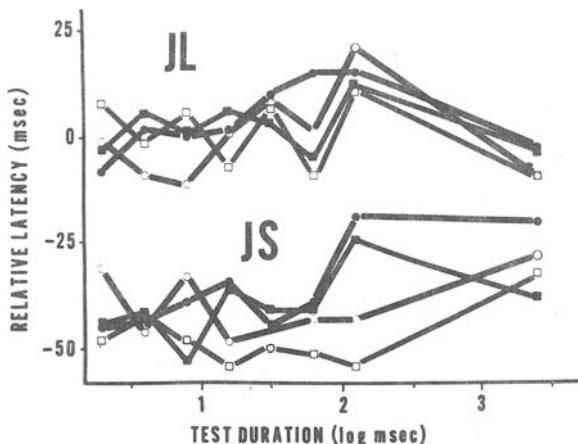


Figure 1. Perceptual latency as a function of test-stimulus duration with luminances of 29 (solid circles, solid line), 90 (open circles, solid line), 920 (solid squares, dashed line), and 114,000 td (open squares, dashed line). The top four curves were obtained from Observer J.L., and the bottom four were from J.S.

2,500 msec. At 2 msec, the 29-td test was approximately .1 log above absolute threshold and was 100% detectable. The luminance of the 5-msec comparison stimulus was 1,980 td. The experimental design was a luminance by duration by observers factorial with two replications. Two randomly chosen combinations of luminance and duration occurred in each session. Observers were given 2-min rests twice under each condition, and they had a 5-min rest between conditions. Each 50-min session started with a 20-min dark-adaptation period.

Results

Latency is shown as a function of log stimulus duration in Figure 1. There was a small, but statistically significant ($p < .05$), reduction of latency as luminance was increased. The main effect of duration was not statistically significant. Both observers showed little change of latency with increasing duration up to 64 msec. At durations longer than 64 msec, J.L.'s latency increased and then decreased, but J.S.'s latency increased slightly over the two longest durations. This discrepancy between observers (Observers by Duration interaction) was statistically significant ($p < .01$); therefore, the data for each observer were analyzed separately. J.S. showed no significant effect of duration, but the main effect of duration was significant at the .01 level for J.L.

EXPERIMENT 2

Absolute threshold luminance was determined at each duration used in Experiment 1. Test luminance was set .1 log above each observer's threshold, which made all stimuli 100% detectable. Latency was then determined at each duration. In each case, the design

was a duration by replications by observers factorial, and two replications were conducted. Both latency and threshold measures were obtained with the staircase method. Procedures were identical to those used in Experiment 1.

Results

Log threshold energy ($I \text{ by } t$) is shown as a function of log duration in Figure 2A. Threshold critical duration for J.S. was 32 msec, but J.L.'s critical duration was at least 128 msec. The corresponding latencies are shown in Figure 2B. Relative latency was constant up to 16 msec for both observers. For J.S., latency increased continuously from 16 to 2,500 msec. J.L.'s latency increased between 16 and 32 msec and also increased between 128 and 2,500 msec; however, his shortest latency occurred at 64 msec. Since the Observers by Duration interaction was statistically significant ($p < .01$), the duration main effects were analyzed

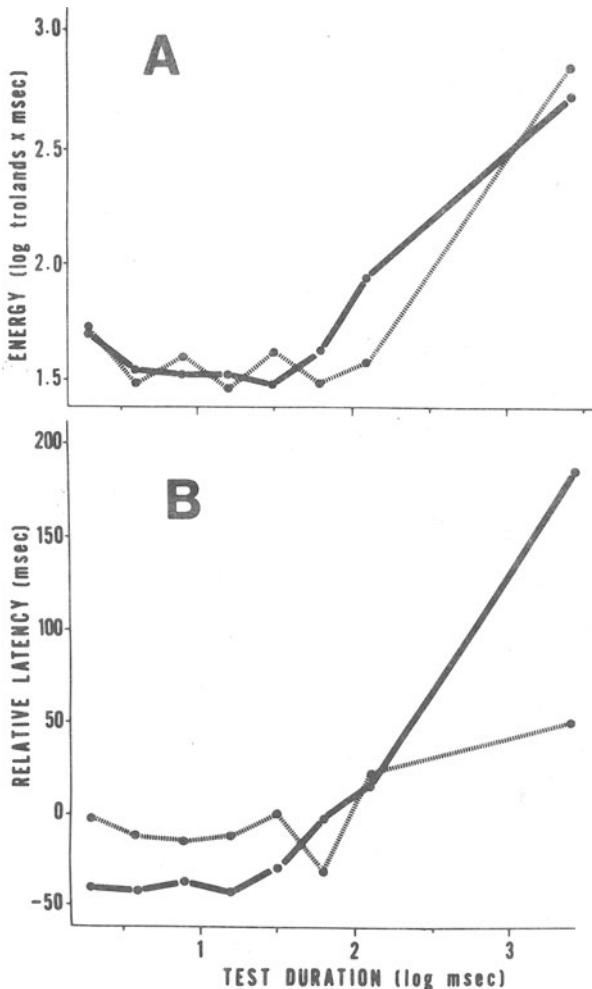


Figure 2. (A) Energy (trolands \times milliseconds) at absolute threshold as a function of test-stimulus duration. (B) Perceptual latency as a function of test-stimulus duration with test-stimulus luminance .1 log above absolute threshold. Solid lines represent data from J.S.; dashed lines represent J.L.

separately for each observer. The duration main effect was significant in both cases (.05 level for J.L., .01 for J.S.).

DISCUSSION

The results of Experiment 1, which showed no consistent effects of duration, are in agreement with RT studies as long as RTs obtained with stimuli which are not always detectable are excluded. Pease (1964), Raab and Fehrer (1962), and Sticht (1969) found that foveal RT decreased with increasing duration with their lowest luminance stimuli, but RT was independent of duration at all higher luminances. As Grossberg (1968) suggested, increased RT with brief low-luminance stimuli is probably an artifact of detectability less than 100%. RT to such stimuli may involve a decision-time component which is absent or negligible at higher luminances.

A gradual transition from complete intensity-time reciprocity to no reciprocity and a critical duration longer than 10 msec for absolute threshold are typical with a stimulus as large as the one used in the present study (Barlow, 1958; Graham & Margaria, 1935; Karn, 1936; Sperling & Jolliffe, 1965). It is not unusual to find different critical durations with different response measures (Kahneman & Norman, 1964). J.S.'s critical duration for perceptual latency was 16 msec, but her critical duration for absolute threshold was 32 msec. Since J.L.'s latency increased between 16 and 32 msec, it could be argued that his critical duration for latency was 16 msec, but his shortest latency occurred at 64 msec. J.L.'s critical duration for threshold was clearly at least 128 msec. It is possible that the irregularities in J.L.'s data might be due to difficulties in judging long-duration test stimuli relative to the 5-msec comparison stimulus; however, a limited number of subsequent measurements showed no appreciable differences between latencies obtained with 5-msec and 2.5-sec comparison stimuli. At any rate, it seems that thresholds and latencies were mediated by different processes for both observers.

The increased latency in Experiment 2 is similar to increased RT obtained with long interflash intervals in two-flash RT studies (Grossberg, 1970, 1974; Pease, 1972). Pease suggested that energy in the two flashes summates to yield constant RT up to critical duration, but the energy in the first flash alone determines RT at long interflash intervals. Grossberg (1970), who found that RT to a pair of flashes sometimes exceeded RT to the first flash alone, suggested that increased RT might result from the observer responding occasionally to the second flash rather than to the first flash (probability summation). Pease's notion cannot explain the situation where RT to a pair of flashes exceeds RT to a single flash. Tolhurst (1975) explained RT to long-duration, high spatial frequency gratings in terms of probability summation. If it is assumed that long-duration flashes are processed in successive intervals such as successive critical durations, then increased latencies with stimuli exceeding 16 msec could probably be explained best with Grossberg's notion of probability summation.

In agreement with previous studies conducted with the perceived-order method in the fovea (Alpern 1954; Arden & Weale, 1954; Matteson, 1971), the effect of luminance was small in Experiment 1. Between 29 and 114,000 td, J.L. and J.S. showed mean reductions of 4 and 12 msec, respectively. The only study which found extremely long foveal latencies with

the perceived-order method used a long-duration test stimulus (Lewis, Dunlap, & Matteson, 1972), and their conditions were similar to Experiment 2.

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