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Indeterminism is a modal notion: branching spacetimes and Earman’s pruning

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A theory of “branching space-times” appeared in Belnap (1992) (henceforth BST92 for the publication, and BST for the theory), and has since been developed by several philosophers in a variety of directions. BST is an attempt to capture a natural notion of indeterminism that has historical roots in Aristotle. This notion appeals to an open future of possibilities. For relevant publications, see items in the list of references by Belnap *et al*, by Müller *et al*, and by Placek *et al*. BST92 built on earlier work on the “branching times” (henceforth BT) representation of indeterminism that goes back to a passing suggestion in an unpublished letter from S. Kripke to A. N. Prior dated September 3, 1958, to the short discussion in Prior (1967), and to its working out in Thomason (1970). For earlier work on BT, we refer to *Facing the Future* (Belnap et al., 2001, henceforth, FF). The natural notion of indeterminism and its formalization in BST is in conflict with another tradition, started by Montague and later made popular by Lewis and Earman. In contrast to the modal notion of open possibilities, this doctrine is framed in terms of a set of models of a given theory, i.e., it is metalinguistic and nonmodal. Recently, BST has been attacked by John Earman, a leading figure of the mentioned school. Earman (2008) (henceforth *Pruning*), finds BST troublesome in several ways, some minor, others major. We deal with these as best we can. We have organized our essay as follows. We begin in §1 with Earman’s overview of “branching” theories, and then pass on in §2 to a brief presentation of the sort of branching, “BST branching,” introduced in BST92. In §3 we offer an account of “Minkowski Branching Structures.” §4 offers further discussion with Earman. Finally, our views on indeterminism, and why we think Earman is seriously mistaken are in §5.

1 Three types of branching

Pruning begins its discussion of branching by defining three types of branching, which Earman labels “ensemble branching,” “individual branching,” and “Belnap branching.”

1.1 Ensemble and individual branching defined

The first two types are defined with reasonable precision:

“Ensemble branching” is defined by four features.

1. We have a “collection of spacetime models (worlds, histories, . . .)” (p. 188). The collection is the “ensemble”; note especially that its members are *spacetime models* in a standard sense; that is, each is a structure that can serve as a model in Tarski’s sense of a spacetime theory in Einstein’s sense.¹
2. The collection contains spacetime models that are isomorphic over some region (typically for all times before a given time), but non-isomorphic elsewhere.
3. The “isomorphism at issue may be construed either as literal identity or as a counterpart relation” (p. 188) in something like the sense of Lewis (1986).
4. There is no “branching structure in any individual spacetime model” (p. 187).

For most spacetime theories, their models (aka spacetime models) can be viewed as structures of differential geometry. A spacetime model so understood is a differential manifold \mathcal{M} with a collection of object-fields defined on \mathcal{M} ; these object-fields characterize the structure of spacetime or the matter-fields. (cf. *Pruning*, note 4).

“Individual branching,” in contrast, “involves branching structures in individual spacetime models” (p. 187). This is the only distinguishing feature that decides between individual branching and ensemble branching. In particular, in Earman’s characterization, the choice between the identity relation and other kinds of isomorphism for an adequate relation between spacetime models, is not relevant to the distinction. This may come as a surprise to readers of David Lewis, who objected to the literal overlap of initial segments of worlds, while recommending a similarity of initial segments as an adequate concept to characterize (in)determinism.² For Lewis the issue “what kind of isomorphism” was significant for the characterization of indeterminism. We may, however, put that aside; the chief point is that in *Pruning*, Earman

¹We attribute this sense of “model” to Earman in virtue of Earman (1986), p. 20–21, which refers to the logician, Richard Montague (1962). Earman refers there to Montague’s model-theoretic analysis of (in)determinism of theories (understood as syntactic objects), takes possible worlds to be counterparts of models, and then explicates (in)determinism in terms of possible worlds.

²Lewis (1986) called the recommended option “divergence,” based on similarity of initial segments, in contrast with “branching,” based on overlapping initial segments.

distinguishes three types of branching that might be invoked in considering indeterminism. We recapitulate the first two.

Ensemble-branching is ensemble branching in the sense given by Earman’s clauses (1)–(4) above. The central idea is that indeterminism is represented by branching that is *between* rather than within individual spacetime models.

Individual branching is individual branching in Earman’s sense. The idea here is that an attempt is made to represent indeterminism by branching *within* an individual spacetime model.

We will also classify *theories* as “ensemble-branching” or “individual-branching,” according to the type of branching involved. Earman argues that (a) ensemble branching gives a good, scientifically respectable account of indeterminism, whereas (b) any individual-branching theory is bound to be unpalatable in some important fashion. The argument for (a) lies in other work by Earman, principally in his prize-winning book, Earman (1986), but see also the more recent Earman (2006). Much of *Pruning* is devoted to (b), which is largely outside the scope of this essay.

1.2 BST branching, aka “Belnap branching”

Earman defines his third type of branching, “Belnap branching,” only by vague reference to “the Belnap school of branching spacetimes” (p. 187). In order to avoid unfortunate personalization, we will call this third type “BST branching.” We will keep the definition historical: *BST branching is the kind of branching of overlapping “histories” that is axiomatized with mathematical precision in BST92 and subsequent papers.* See §2.3 for a notation-free but exact list of axioms.

Our major discussion of BST branching occurs in §2 and §3. Here we insert a few paragraphs on the topic, so as to put the extended discussion into a proper context.

In *Pruning* Earman complains at length about BST. In some passages, Earman tends to classify BST as postulating the objectionable individual branching, which he intends as a serious complaint. Sometimes, however, he merely complains that he is “unable to get a fix on” BST branching (p. 192), which Earman characterizes as lying “somewhere between” ensemble and individual branching, at a location that “is not easy to pin down” (p. 189).

Since BST92 offers a carefully crafted rigorous theory living up to the standards of mathematical logic, it is difficult for us to appreciate Earman’s hesitation. In the context of what it calls a Minkowski branching spacetime (definition 16 of Belnap (1992)), BST92 treats as interchangeable the words “history,” rigorously defined as a possible course of events, and “spacetime,” left undefined in terms of the primitives of BST92, but evidently intended to connote a spacetime in the sense of special relativity. BST does not tolerate any branching within an individual history. Rather, as in ensemble-branching theories, all branching is *between* histories—which, as noted, are imagined by BST as individual spacetimes. In this respect, then, BST is rather like an ensemble-branching theory.

What might give rise to naive wondering if BST is, after all, a individual-branching theory is this: Each individual model of the theory of BST involves branching. BST is *not*, however, of the individual-branching type. The reason is this: *An individual model of BST is neither a single history, nor an individual spacetime.* In short, a model of BST in the proper logical sense is not, nor is it intended to be, a spacetime model in Earman’s sense. An *individual* model of BST involves many histories (read “space-times”). Here we are using “model” in the same standard logical sense as does Earman, who derives his usage from Montague. The difference between an individual spacetime model and a model of BST is that the former has power to represent neither alternative possibilities nor other modal notions. Put it this way: A single, individual model of BST theory represents many pairwise-incompatible branching courses of events (each course of events imagined as a spacetime with content), whereas an individual model in Earman’s sense represents a single course of events.³ Thus, BST has to be counted as neither an ensemble-branching nor an individual-branching theory.

To repeat, in BST indeterminism is represented by branching in an individual structure, as in individual branching, but the model is quite unlike a spacetime model. It is in fact a more complex structure (a “world”) that involves many pairwise-branching “histories,” each history construed as a spacetime, as in ensemble branching. A key feature is that a BST-branching physical theory has language that can describe branching without ascending to a metalanguage.⁴ We defer discussion of BST branching to §2.

³Cf. the distinction between “modally thick” and “modally thin” structures made in §2.5. Observe in particular that BST publications cannot be understood if one follows Earman in casually identifying “worlds” and “histories” (p. 188).

⁴We count talk about ensembles of models as “metalinguistic,” since, although they

2 BT/BST branching

“Branching time” (BT) is an axiomatic theory postulating that the world is a tree of “moments,” the latter being envisaged as instantaneous “super-events” that, although instantaneous, are spread out over all of space.⁵ BST theory is a refinement of BT theory.

2.1 BST: Our World and its point events

The construction of BST92 begins with a set, called *Our World*, of *possible point events*—instead of BT-moments—each of which is an ideally small event that is in a “suitable external relation” (Lewis) to us at present. Speaking of his own worlds, Lewis writes, “. . . each world is interrelated (and is maximal with respect to such interrelation) by a system of relations which, if they are not the spatiotemporal relations rightly so called, are at any rate analogous to them” (Lewis, 1986, p. 75). We hasten to accept this account of a “world,” adapting it to BST by taking the relation in question to be the reflexive, symmetric, and transitive closure of the fundamental causal-temporal ordering, \leq , of possible point events. To accommodate indeterminism, the set includes point events that either belong to the future of possibilities of here-now, or belong to the future of possibilities of some point event in the (causal) past of here-now. Of some events from that latter category, we may say, from our present standpoint, that they *could have occurred* (it *was* possible that they *would* occur). We may thus visualize a point event as linked to us at present by zigzagging lines, each line representing a causal-temporal order, in part analogous to the order familiar from special relativity. Note that we use here an indexical language, since our notion of possibility is fundamentally indexical. After this explanation, we choose to avoid explicitly indexical language. Thus, we will for brevity say “point event” rather than “possible point event.” With this understanding, we say that *Our World*, abbreviated in technical passages by *OW*, is the totality of point events, partially ordered by a causal-temporal ordering \leq , with the ordering $e \leq e'$ understood as “ e' is in a possible future of e ” and, equivalently, “ e is in the (settled) causal past of e' .” The locution “Our World” is intended to emphasize that as far as BST goes, only one “world” is postulated. That

can be defined as collections of nonlinguistic set-theoretical structures, they make little sense except in their relation to theories.

⁵See FF for history and references.

one world, Our World, suffices for possibilities based in reality. We of course have no reason to block investigation of the idea of a “plurality of worlds” in connection with unreal possibilities or merely imagined possibilities. It is just that, rightly or wrongly, BST has nothing to say about them.⁶

There is a pre-geometrical flavor to the concept of point event, to be seen in examples such as an elementary particle impinging upon an ideally smooth surface. The elementary status of the particle indicates that this event is both very, very tiny, and not further analyzable. The event of the elementary particle impinging upon a smooth surface has no parts (Euclid); it is thus a point event. It should be clear that point events are not to be identified with their locations.

2.2 BST: histories

There is on this account, and in contrast to Lewis, only one world. To capture indeterminism, *OW* needs to feature at least two “histories” (*aka* really possible courses of events), even though there is no postulate to this effect. In BST, the notion of “history” is defined in terms of the two primitives, *OW* and \leq . In analogy to many other possible-worlds-like theories, there are two ingredients to the notion of “history”: consistency and maximality. For a criterion of consistency of two events, BST takes the existence of a (joint) upper bound of these two events. This decision is motivated by the natural idea that the upper bound of two events serves as a perspective from which the two events could have been seen to have occurred jointly. Since a subset *A* of *OW* is called *directed* (sometimes “upward directed”) if any two of its elements have an upper bound in *A*, a *history* is defined as a maximal upward directed subset of *OW*. Thus, significantly, BST histories are certain sets of point events. In BST92, every two histories overlap, which tallies nicely with the notion that every point event in *OW* is in a “suitable external relation” to us at present: Overlap evidently guarantees that any two point events can be linked by a zigzagging causal line in the shape of an “M”.

⁶The purposes of *Pruning* permit using “model,” “world,” and “history” interchangeably (p. 188), and we may add “spacetime model.” That won’t do for understanding BST.

2.3 BST: axioms

BST92 is mathematically rigorous: It presents an axiomatic theory, essentially second order because of the idea of histories. It is not our business here to explain BST axioms, few though they are, except to the extent required for clearing up the confusions and answering the complaints of *Pruning*. It is important, however, that BST is a mathematically exact theory, and to make this evident, we briefly state its axioms: OW is a nonempty set, \leq is a dense partial order on OW , each lower bounded chain has an infimum, and if upper bounded, has a supremum in each history containing it, OW has no maximal elements, and finally, for histories h_1, h_2 , if E is a nonempty lower bounded chain in h_1/h_2 , then some lower bound of E is maximal in $h_1 \cap h_2$. This last axiom (called the prior choice principle) entails that every two histories overlap and, moreover, that there is at least one element maximal in their overlap. Such an element we call a *choice event* of these histories.

2.4 BST: space-like relatedness

BST has natural concepts of (in)consistency and of space-like relatedness: Two events are *consistent* iff they jointly belong to some one history; otherwise they are *inconsistent*; and two events are *space-like related* iff they are consistent but incomparable with respect to the ordering \leq on OW .

2.5 BST: modal thickness and thinness

Note the radical difference between the concept of OW and the concept of a history. OW contains every event that was, is, or will be really possible (this being said from our present standpoint).⁷ Accordingly, in general OW has many (alternative) possible histories.

Having this modal aspect in mind, we say that OW is *modally thick*. In contrast, a history represents (ideally, in minute detail) some particular scenario. Within a fixed history, there are no alternative possibilities, since possibilities alternative to those occurring in a given history must occur in other, alternative histories. We thus say that a single history is *modally thin*.

⁷In contrast to Lewis, we do not deal with fanciful notions of possibility. Xu (1997) coined the term, “possibilities based in reality”; that is what BST means to treat. This perhaps comes through most clearly in the BST theory of *causae causantes*, or “originating causes” as developed in Belnap (2005b).

2.6 BST: applications

BST92 has been developed with an eye to two sorts of application. It has been applied to rigorously analyze (in)determinism and some consequences thereof, understood as features of the world rather than features of language, theories, laws, or our knowledge of the world. Here belong BST theories of causation and of agency in an indeterministic world, as well as the theory of causal probability spaces.⁸ These theories are intended as objective in the same sense that a theory of physics may be intended as objective. The second application is to provide formal semantics for a language with—in addition to standard truth-functional and quantificational operators—temporal or spatiotemporal operators, modalities whose semantics involves quantification over histories, and indexicals.⁹ It is striking that although these are large tasks, BST is frugal both with respect to primitive concepts and with respect to postulates. Nevertheless, BST lacks many features. Importantly, it has (for better or worse) no concept of laws of nature, although it is laws-friendly, since it has modalities and propositions, both rigorously defined—see e.g. Belnap (2002b). Its extension by agentic concepts is natural and straightforward, but the attempt to add mentalist concepts rapidly takes one away from its fundamental commitments.

2.7 Spatiotemporal locations

Here we will say a word about the relation between BST histories and spatiotemporal locations. The entire next section is devoted to a particular class of BST models, in which histories are like Minkowski spacetime.

To clarify a relation between histories and spatiotemporal locations, recall that BST histories are particular sets of point events. In everyday discourse, we ask what would have occurred at a given time, if things had gone differently at some junction in the past. Similarly, we wonder what would have happened in a given spatial location, if things had gone differently. We thus have a notion of events, belonging to various histories, yet occurring at the same instant, or in the same spatial location, as a given event. Having learned the relativity lesson, we should not separate time and spatial location, aiming

⁸Cf. Belnap (2005b). Placek (2004), Belnap (2005a), Weiner and Belnap (2006), and Müller (2005).

⁹Cf. Müller (2002), Belnap and Green (1994), Belnap (2007), and Placek and Müller (2007) .

instead to capture the concept of “spatiotemporal locations,” *st-locations*, for short. Also, the “what would ...” questions mentioned above make sense in limited circumstances only: if we consider some extravagant evolution of the universe, say, a big crunch five seconds after the big bang, it is doubtful that we can profitably wonder what would have occurred at our present *st*-location, if that other evolution had taken place. The alternative does not seem to make sober sense. Thus, the histories considered should be in some sense similar to allow for common *st*-locations. Accordingly, only particular BST models permit the introduction of a set of common *st*-locations. If a BST model does not allow for this, it is an indication that histories in this model are topologically different (we say “indication” since we have not yet said anything about topology in BST, but we will—see §4.1).

In this vein, Müller (2005) defines a set S of common *st*-locations in a BST model $\langle W, \leq \rangle$ as a set of equivalence classes on OW that satisfy certain conservativeness conditions with respect to the ordering \leq , namely:

$$\forall s \in S \forall h \in Hist \exists! x \in W : x \in s \cap h \text{ and} \quad (1)$$

$$\forall s_1, s_2 \in S \forall h_1, h_2 \in Hist \forall x_1, x_2, y_1, y_2 \in W:$$

$$\begin{aligned} ((x_1 \in s_1 \cap h_1 \wedge x_2 \in s_2 \cap h_1 \wedge x_1 \leq x_2 \wedge y_1 \in s_1 \cap h_2 \wedge y_2 \in s_2 \cap h_2) \\ \rightarrow y_1 \leq y_2). \end{aligned} \quad (2)$$

As Müller shows, there are BST models that do not allow for the introduction of common *st*-locations. In his illustration, a base set of a BST model consists of pairs of real numbers and has two histories which overlap below and in the wings of point $\langle 0, 0 \rangle$, yet dramatically diverge above this point, as one is isomorphic to the positive real half-line and the other to a region of \mathbb{R}^2 .

3 Physically-motivated BST models

Till now we have carried out our discussion in terms of BST models generally, without paying attention to whether histories in some BST models have any affinity to spacetimes of existing physical theories. BST92 claimed, however, that BST histories are to be understood as spacetimes. Since spacetimes of existing physics are differential manifolds (with some more structure added) whereas BST histories are directed subsets of a BST base set, the above identification requires an argument. Our work here will partly substantiate the identification by showing that some spacetimes of physics can be re-described as histories of certain BST models.

We are not so foolish as to believe that every spacetime of physics can be re-described in a BST model. As stated in BST92, some general relativistic spacetimes appear to conflict with BST definitions or axioms, and at present we do not know how to modify these to make them cohere with models of general relativity. In particular, the strict partial ordering \leq of BST conflicts with causal loops of some models of general relativity. Also, as explicitly stated in BST92, the idea of taking a downward fork as a criterion for the involved events to be in one history, seems to be in conflict with spacetimes with black holes.¹⁰ We will show in the next section that there are nevertheless BST models with histories isomorphic to Minkowski spacetime, which suggests that BST models for general relativistic spacetimes with weak gravitational fields can also be constructed.

3.1 Minkowskian Branching Structures

We turn now to constructing a special class of BST models, called Minkowskian Branching Structures (MBS's), which are more relevant (we believe) to physics.¹¹ First, each history of an MBS is isomorphic to the Minkowski spacetime. Secondly, the construction proceeds in terms of assignment of physical properties (typically, strengths of physical fields) to spacetime points, which is more palatable to physicists' taste than the abstract axioms of BST theory. Furthermore, MBS's permit the introduction of common st-locations. On the other hand, we shall see that for the construction to succeed, some strong physical conditions must be satisfied.

Recall that Minkowski spacetime is a four dimensional real vector space, with the distance function $D_M^2 : \mathbb{R}^4 \times \mathbb{R}^4 \rightarrow \mathbb{R}$ defined as follows (for $x, y \in$

¹⁰B. Roberts remarked to us that the mentioned conflicts seem always to involve *global* features of spacetime topology. As for local features of such troublesome spacetimes, they are reasonable in the sense that there exists an open neighborhood around every point that can be embedded in \mathbb{R}^4 . Thus, BST can be interpreted minimally as an attempt to describe the *local* indeterminism in our world in our vicinity. Another option is to refurbish BST by replacing a global notion of history by some local notions; a first attempt in this direction is a theory of possible branching continuations, cf. Placek (2009).

¹¹The notion of a Minkowskian Branching Structure was first introduced informally in Belnap (1992) as a BST model in which every history is a Minkowski spacetime. Placek (2000) first attempted to produce a BST model out of (copies of) Minkowski spacetime, but failed. The first correct construction of MBS's (but with finitistic assumptions) is in Müller (2002).

\mathbb{R}^4):

$$D_M^2(x, y) := -(x^0 - y^0)^2 + \sum_{i=1}^3 (x^i - y^i)^2. \quad (3)$$

The Minkowskian ordering, \leq_M , is defined in the usual way as follows:

$$x \leq_M y \text{ iff } D_M^2(x, y) \leq 0 \text{ and } x^0 \leq y^0. \quad (4)$$

Two points $x, y \in \mathbb{R}^4$ are space-like related in the Minkowski spacetime ('SLR_M' for short) iff neither $x \leq_M y$ nor $y \leq_M x$. Naturally, $x <_M y$ iff $x \neq y$ and $x \leq_M y$.

Many physical theories ascribe physical properties, typically strengths of physical fields, to points of a spacetime, or can be viewed as involving such an ascription. If the underlying spacetime is Minkowski spacetime, the properties are ascribed to points of Minkowski spacetime, i.e., elements of \mathbb{R}^4 . A minimal (necessary) condition for a theory to exhibit indeterminism is that it allows for many "scenarios" ascribing alternative possible properties to points of Minkowski spacetime. In other words, one point of \mathbb{R}^4 may have alternative properties assigned, depending on the scenario.

Ultimately we will define an MBS as a triple $\mathfrak{M} = \langle \Sigma, F, P \rangle$ (cf. Definition 8). We will begin by partly characterizing Σ , F , and P . To help capture abstractly the informal concept of possible "scenarios," we assume a non-empty set Σ of "scenarios." We let σ, η, γ range over Σ . We want to think of a scenario as Minkowski spacetime filled with some "content," where the content of a scenario should be representable by an attribution of properties to each Minkowski spacetime point. That is, the content of a single scenario, σ , may be represented by a function in the set $\mathbb{R}^4 \rightarrow \mathcal{P}(P)$, where P is a nonempty set of nonempty properties attributable to points of \mathbb{R}^4 . A system of such contents can then be represented by a global attribution of properties $F : \Sigma \times \mathbb{R}^4 \rightarrow \mathcal{P}(P)$. We will call such an F a "property attribution on Σ and P ," noting that it is in effect a modal notion since referring to alternative possible properties for the same spacetime point. Writing σx for a pair from $\Sigma \times \mathbb{R}^4$, we may read " $F(\sigma x)$ " as "the set of properties instantiated at spacetime point x in scenario σ ."

This function evidently dictates for each spacetime point, x , whether two scenarios, σ, η , are qualitatively the same there ($F(\sigma x) = F(\eta x)$) or not ($F(\sigma x) \neq F(\eta x)$). Clearly, many property attributions yield a pattern of scenarios without any similarity to what one might call indeterminism.

Indeed, there is a consensus that indeterminism involves many scenarios that agree over some region (typically, an initial region) and then disagree over some (typically, later) region. In what follows, we will single out some special property attributions (which we will call *proper* property attributions), which seem reasonable, intuitively speaking. We will find that we are led to a pattern of indeterminism that is describable by branching space-times. This means that we will derive from an MBS $\mathfrak{M} = \langle \Sigma, F, P \rangle$ a BST-like Our World $\langle B, \leq_R \rangle$, and BST-like notions of history and choice event, and show that the BST axioms are satisfied in the defined model.

Let us now turn to a task of defining a proper property attribution, F . A part of this task is to single out a set of particular points of \mathbb{R}^4 , to be interpreted, in loose talk, as locations of chanciness, as where the scenarios diverge. We will call such points “splitting points.”

We first assume that every two scenarios differ somewhere, i.e.,

$$\forall \sigma, \eta \in \Sigma (\sigma \neq \eta \rightarrow \exists x \in \mathbb{R}^4 F(\sigma x) \neq F(\eta x)), \quad (\text{SDiff})$$

where F is a property attribution on Σ and P .

This assures us that every two scenarios are qualitatively different; we further require that the pattern of differences for two scenarios be rather special: We postulate that for every two scenarios there is (at least one) point $s \in \mathbb{R}^4$ such that the scenarios agree in the past of s and at s , but disagree somewhere in the immediate future of s . A point satisfying these two conditions will be defined as a splitting point for the two scenarios.¹²

The “past and present agreement” (PastPA) clause, that is, “past and present agreement of scenarios σ, η from a spacetime point s ,” is easy to state: Where F is a property attribution on Σ and P , and $\sigma, \eta \in \Sigma$, and $s \in \mathbb{R}^4$

$$\forall y \in \mathbb{R}^4 (y \leq_M s \rightarrow F(\sigma y) = F(\eta y)). \quad (\text{PastPA})$$

The “immediate future disagreement” (ImFDis) clause, that is, “disagreement of σ, η immediately future to s ,” needs, however, to be handled with more delicacy. The nub is that to say that σ, η split at s is by no means to say that their contents differ at every spacetime point above s . Far from it: It makes perfect sense, for example, that they reconvene qualitatively at some point x above s , and even remain the same in content for ever after. It would not, however, look reasonable if over some spatiotemporal stretch

¹²We will discuss Earman’s objection to splitting points in §3.3.

immediately above a splitting point for two scenarios there were no qualitative differences between these scenarios. Just as a point of \mathbb{R}^4 at which σ, η are different in content is not a splitting point, so also a point that is not *immediately* followed by qualitative differences between two scenarios is not, after all, the point at which they split. In other words, for s to be a splitting point between two scenarios σ, η requires not only (PastPA), but also, no matter how close a future point x is to s , that there is always an even closer future point at which the two scenarios disagree in content (immediate future disagreement):

$$\forall x \in \mathbb{R}^4 (s <_M x \rightarrow \exists y \in \mathbb{R}^4 (s <_M y <_M x \wedge F(\sigma y) \neq F(\eta y))). \quad (\text{ImFDis})$$

The following definitions are therefore well-motivated.

Definition 1 (Splitting points). *Given $\mathfrak{M} = \langle \Sigma, F, P \rangle$, where F is a property attribution on Σ and P and $\sigma, \eta \in \Sigma$ and $s \in \mathbb{R}^4$, s is a splitting point between scenarios σ, η iff s satisfies the condition (PastPA) of past and present agreement and the condition (ImFDis) of immediate future disagreement.*

$S_{\sigma\eta} \subseteq \mathbb{R}^4$ is defined as the set of all splitting points between scenarios $\sigma, \eta \in \Sigma$.

Splitting is a qualitative notion that is derived from differences of properties in scenarios, in contrast to the cause-like notion of choice points of BST92.

Definition 2 (Proper property attribution). *Given $\mathfrak{M} = \langle \Sigma, F, P \rangle$, F is a proper property attribution on a set of scenarios Σ and a set of properties P iff $F : \Sigma \times \mathbb{R}^4 \rightarrow \mathcal{P}(P)$, and F satisfies the condition $SDiff$ that scenarios differ, and for all $\sigma, \eta \in \Sigma$,*

(1) $\forall x \in \mathbb{R}^4 (F(\sigma x) \neq F(\eta x) \rightarrow \exists s \in \mathbb{R}^4 (s <_M x \wedge s \in S_{\sigma\eta}))$, and

(2) for every lower bounded chain E in $\langle \mathbb{R}^4, \leq_M \rangle$, if $\forall x \in E \exists s (s \in S_{\sigma\eta} \wedge s <_M x)$, then $\exists s_0 (s_0 \in S_{\sigma\eta} \wedge \forall x (x \in E \rightarrow s_0 <_M x))$.

Observe that the first clause links points of qualitative difference to splitting points: below each point of difference there is a splitting point. The second clause is a constraint on a set of splitting points: if there is a splitting point below each element of a lower bounded chain, then there is a splitting point below the whole chain.

We show now that for any $\sigma, \eta \in \Sigma$, the set $S_{\sigma\eta}$ of splitting points induced by a proper property attribution on Σ and P has some natural properties.

Two of these properties are stated in terms of what we soon prove to be a region of \mathbb{R}^4 where the two scenarios are qualitatively the same; but first the definition.¹³

Definition 3 (Region of overlap). *Given $\mathfrak{M} = \langle \Sigma, F, P \rangle$, for $\sigma, \eta \in \Sigma$, $R_{\sigma\eta} := \{x \in \mathbb{R}^4 \mid \neg \exists s (s <_M x \wedge s \in S_{\sigma\eta})\}$*

We will show as part of our proof of Fact 4 just below that $R_{\sigma\eta}$ is indeed a region of \mathbb{R}^4 where the two scenarios are qualitatively the same.

Fact 4. *Assume that F is a proper property attribution on Σ and P . Then:*

- (i) $\sigma \neq \eta \rightarrow S_{\sigma\eta} \neq \emptyset$;
- (ii) $S_{\sigma\eta} = S_{\eta\sigma}$;
- (iii) $\forall s, s' \in S_{\sigma\eta} (s \neq s' \rightarrow s SLR_M s')$;
- (iv) $\forall \sigma, \eta, \gamma \in \Sigma R_{\sigma\eta} \cap R_{\eta\gamma} \subseteq R_{\sigma\gamma}$, and
- (v) $x \in R_{\sigma\eta} \rightarrow F(\sigma x) = F(\eta x)$.

PROOF:

Ad (i). Immediate from Definition 2.

Ad (ii). Immediate from Definition 1.

Ad (iii). Assuming $s, s' \in S_{\sigma\eta}$, so that both (PastPA) and (ImFDis) hold for each of s, s' , it suffices to show that the hypothesis $s <_M s'$ leads to contradiction. Applying (ImFDis) (immediate future disagreement) to s' , the hypothesis implies the existence of some y_0 between s and s' (hence a y_0 such that $y_0 <_M s'$) such that $F(\sigma y_0) \neq F(\eta y_0)$. But now applying (PastPA) (past agreement) to s' yields $F(\sigma y_0) = F(\eta y_0)$. Contradiction.

Ad (iv). For reductio, assume $x \in R_{\sigma\eta} \cap R_{\eta\gamma}$ but $x \notin R_{\sigma\gamma}$. By Definition 3, the latter implies that we may choose s such that $(s < x \wedge s \in S_{\sigma\gamma})$, which in turn implies by (ImFDis), that is, by the immediate future disagreement clause of the definition of set $S_{\sigma\gamma}$ of splitting points, that we may find a y such that

$$s < y < x \wedge F(\sigma y) \neq F(\gamma y). \quad (\dagger)$$

¹³Note that we write “a region,” not “the region”; there is no implication that the two scenarios are qualitatively different everywhere else. Remember that we allow for split scenarios to reconvene. Regions of overlap were first introduced by Müller (2002).

Regions of overlap are evidently closed downward, so that with our initial assumption, $y <_M x$ implies $y \in R_{\sigma\eta} \cap R_{\eta\gamma}$. By item (4) of this Fact, $F(\sigma y) = F(\eta y)$ and $F(\eta y) = F(\gamma y)$, and hence $F(\sigma y) = F(\gamma y)$. Contradiction with (\dagger).

Ad (v). This is essentially the contrapositive of Definition 2 clause (1). For F a proper property attribution on Σ and P , if there is no splitting point for σ, η prior to a point x , then $F(\sigma x)$ must be identical to $F(\eta x)$. \square

Observe that in the proof above we used clause (1) but not clause (2) of Definition 2.

3.2 Defining MBS's

After this preliminary work, we turn now towards defining MBS's and showing that they satisfy the BST axioms. The first task is to find a correlate for the BST notion of Our World, i.e., a base set and an ordering. Given $\mathfrak{M} = \langle \Sigma, F, P \rangle$, following Müller (2002), we take the elements of a base set to be equivalence classes of a certain relation \equiv_R on $\Sigma \times \mathbb{R}^4$. The idea is to “identify” points in regions of overlap; hence the relation \equiv_R is defined as below. Müller proves \equiv_R to be an equivalence relation on $\Sigma \times \mathbb{R}^4$. We will write $[\sigma x]$ for the equivalence class of σx with respect to the relation \equiv_R .

Definition 5 (MBS equivalence, MBS base set, and MBS ordering). *Given $\mathfrak{M} = \langle \Sigma, F, P \rangle$, the relation \equiv_R on $\Sigma \times \mathbb{R}^4$ is defined as:*

$$\sigma x \equiv_R \eta y \text{ iff } x = y \text{ and } x \in R_{\sigma\eta}. \quad (5)$$

We set

$$[\sigma x] := \{\eta x \mid \sigma x \equiv_R \eta x\}.$$

The base set B is defined by

$$B := \{[\sigma x] \mid \sigma \in \Sigma, x \in \mathbb{R}^4\}. \quad (6)$$

The ordering \leq_R on B is defined by

$$[\sigma x] \leq_R [\eta y] \text{ iff } x \leq_M y \text{ and } \sigma x \equiv_R \eta x. \quad (7)$$

We will write $<_R$ for the strict counterpart of \leq_R .

As Müller shows, \leq_R is a partial ordering on B . Note that if x is not in the region $R_{\sigma\eta}$ of overlap of σ and η , then $[\sigma x] \not\leq_R [\eta y]$ (for all y), but if x is in $R_{\sigma\eta}$, for $[\sigma x] \leq_R [\sigma y]$ we need only check the Minkowski ordering, $x \leq_M y$.

Given $\mathfrak{M} = \langle \Sigma, F, P \rangle$, a natural notion of the course of events corresponding to scenario σ is the set $\{[\sigma x] \mid x \in \mathbb{R}^4\}$ of equivalence classes. Knowing the set, that is, knowing each equivalence class from it, gives us all there is to be known about this course of events, that is, a property assignment for σ and every $x \in \mathbb{R}^4$. This motivates defining $\{[\sigma x] \mid x \in \mathbb{R}^4\}$ as a “ B -history.”

Definition 6 (*B*-histories). *Given $\mathfrak{M} = \langle \Sigma, F, P \rangle$, we define “the B -history corresponding to $\sigma \in \Sigma$,” written b_σ , as $\{[\sigma x] \mid x \in \mathbb{R}^4\}$.*

B -Hist is the set of all B -histories.

Given $\mathfrak{M} = \langle \Sigma, F, P \rangle$, our plan is to take the pair $\langle B, \leq_R \rangle$ to be an MBS representation of Our World. To this end we need a condition to assure an obviously desirable fact, namely that each B -history is identical to a maximal upward directed subset of B (i.e., a history in the BST sense), and vice versa.

Condition 7 (the chain condition). *Given $\mathfrak{M} = \langle \Sigma, F, P \rangle$, for a maximal upward-directed subset h of B and $x \in \mathbb{R}^4$, $\Sigma_h(x) := \{\sigma \in \Sigma \mid [\sigma x] \in h\}$. For every maximal upward-directed set $h \subseteq B$ and for every chain $L \subseteq \mathbb{R}^4$, $\bigcap \{\Sigma_h(x) \mid x \in L\} \neq \emptyset$.*

Given an upward directed subset $h \subseteq B$ and $x \in \mathbb{R}^4$, we may ask for which $\sigma \in \Sigma$ the equivalence class $[\sigma x]$ belongs to h . $\Sigma_h(x)$ collects all such $\sigma \in \Sigma$. (For more information on the concept just defined, cf. Müller (2002); for a discussion of the chain condition, cf. Wroński and Placek (2009).)

Finally, we define MBS’s in the present sense.

Definition 8 (MBS). *A triple $\mathfrak{M} = \langle \Sigma, F, P \rangle$ is an MBS iff Σ is a non-empty set of scenarios, F is a proper property attribution on Σ and P , P is a set of properties, and $\langle \Sigma, F, P \rangle$ satisfies the chain condition.*

Here is a collection of small facts to which we appeal in our proofs, often silently.

Fact 9. *Let $\mathfrak{M} = \langle \Sigma, F, P \rangle$ be an MBS. Then:*

- (1) $[\sigma x] \leq_R [\sigma y]$ iff $x \leq_M y$;
- (2) $[\eta x] \in b_\sigma$ iff $[\sigma x] = [\eta x]$ iff $\sigma x \equiv_R \eta x$ iff $x \in R_{\sigma\eta}$ iff $\neg \exists s (s \in S_{\sigma\eta} \wedge s <_M x)$.

We are now going to formulate our main theorem, which summarizes all the major information about MBS's, and states the desired facts mentioned before.

Theorem 10. *Suppose that $\mathfrak{M} = \langle \Sigma, F, P \rangle$ is an MBS.*

1. *Every B -history is a maximal upward directed subset of B ;*
2. *Every maximal upward directed subset of B is a B -history;*
3. *To every B -history there corresponds a unique $\sigma \in \Sigma$, i.e., for every pair b_σ, b_η of B -histories, $b_\sigma = b_\eta$ iff $\sigma = \eta$;*
4. *$\langle B, \leq_R \rangle$ as defined in Definition 5 satisfies the BST axioms described in Section 2.3;*
5. *For every pair b_σ, b_η of B -histories, $[\sigma x]$ is maximal in $b_\sigma \cap b_\eta$ iff $x \in S_{\sigma\eta}$ (a perfect match between choice events and splitting points);*
6. *Every B -history is isomorphic to Minkowski spacetime;*
 \mathfrak{M} permits the introduction of common st-locations;
Each B -history can be viewed as a differential manifold.

The clauses 1, 2, and 3 can be summarized by saying that there is a perfect match between scenarios, B -histories, and maximal upward directed subsets of B .

PROOF:

Ad 1: This is the proof of Lemma 4 of Wroński and Placek (2009), which is a brushed-up version of the proof of “the first direction” of Lemma 3 of Müller (2002).

Ad 2: This is the proof of Lemma 8 of Wroński and Placek (2009).

Ad 3: To the left, the proof is immediate. In the opposite direction, assume for reductio that (i) $b_\sigma = b_\eta$ and (ii) $\sigma \neq \eta$. By Fact 9(2), (i) is equivalent to $(\dagger) \forall z \in \mathbb{R}^4: ([\sigma z] = [\eta z])$. (ii) entails that $S_{\sigma\eta} \neq \emptyset$ —cf. Fact 4(i). Let us take $s_0 \in S_{\sigma\eta}$ and y such that $s_0 <_M y$. By Fact 9(2): $[\sigma y] \neq [\eta y]$. Contradiction with (\dagger) .

Ad 4: Non-emptiness of B immediately follows from non-emptiness of Σ , which is required by Definition 8. To prove the prior choice principle, we need to show the following: (\dagger) if L is a lower bounded chain in $\langle B, \leq_R \rangle$ such

that for some $\sigma, \eta \in \Sigma$: $L \subseteq b_\sigma/b_\eta$, then there is a maximal element $[\sigma s_0]$ of $b_\sigma \cap b_\eta$ such that $\forall [\sigma x] \in L: [\sigma s_0] <_R [\sigma x]$.

To prove this, let L be as in the antecedent of (\dagger) . Let us define $E := \{x \in \mathbb{R}^4 \mid [\sigma x] \in L\}$. Since $[\sigma x] \leq_R [\sigma y]$ iff $x \leq_M y$, E is a lower bounded chain in $\langle \mathbb{R}^4, \leq_M \rangle$. From the antecedent of (\dagger) , for an arbitrary $[\sigma x] \in L$: $[\sigma x] \notin b_\eta$, which by Fact 9(2) is equivalent to $\exists s(s \in S_{\sigma\eta} \wedge s < x)$. Accordingly, E satisfies the antecedent of clause (2) of Definition 2. By this clause, $\exists s_0(s_0 \in S_{\sigma\eta} \wedge \forall x(x \in E \rightarrow s_0 < x))$. Clearly, $s_0 \in R_{\sigma\eta}$, so by Fact 9(2) $[\sigma s_0] \in b_\eta$ and hence $[\sigma s_0] \in b_\sigma \cap b_\eta$. Moreover, (\dagger) $[\sigma s_0]$ is maximal in $b_\sigma \cap b_\eta$. For, for any $[\sigma y]$, if $[\sigma s_0] <_R [\sigma y]$, then $s_0 <_M y$ and hence by the same Fact, $[\sigma y] \notin b_\eta$ and hence $[\sigma y] \notin b_\sigma \cap b_\eta$. Finally, since $s_0 <_M x$ for every $x \in E$, $\forall [\sigma x] \in L: [\sigma s_0] <_R [\sigma x]$, which taken together with (\dagger) is the consequent of (\dagger) . \square

For the proof of the other axioms of BST, consult Müller's (2002) proof of his Theorem 1.¹⁴

Ad 5: To the left first: Let $x \in S_{\sigma\eta}$. Then $x \in R_{\sigma\eta}$, which by Fact 9(2) is equivalent to $[\sigma x] \in b_\eta$, which entails $[\sigma x] \in b_\sigma \cap b_\eta$. To show that $[\sigma x]$ is maximal in $b_\sigma \cap b_\eta$, note that if for some $[\sigma y]$, $[\sigma x] <_R [\sigma y]$, then $x < y$, and hence (since $x \in S_{\sigma\eta}$) $y \notin R_{\sigma\eta}$. By Fact 9(2) this is equivalent to $[\sigma y] \notin b_\eta$, from which $[\sigma y] \notin b_\sigma \cap b_\eta$ follows. Accordingly, $[\sigma x]$ is maximal in $b_\sigma \cap b_\eta$.

To the right: Let $(\$)$ $[\sigma x]$ be maximal in $b_\sigma \cap b_\eta$. Consider a chain E in $\langle \mathbb{R}^4, \leq_R \rangle$ such that x is its proper infimum. It follows that $(\star) \forall y \in E: [\sigma y] \notin b_\sigma \cap b_\eta$. By Fact 9(2) (\star) is equivalent to $\forall y \in E \exists s(s \in S_{\sigma\eta} \wedge s < y)$. Accordingly, E satisfies the antecedent of clause (2) of Definition 2. By this clause, there is s_0 such that $(\dagger) s_0 \in S_{\sigma\eta}$ and $(\ddagger) \forall y(y \in E \rightarrow s_0 < y)$. Since x is the (proper) infimum of E , (\ddagger) implies that $s_0 \leq_M x$. But it cannot be that $s_0 <_M x$ since given (\dagger) , $s_0 <_M x$ is equivalent (by Fact 9(2)) to $[\sigma s_0] \notin b_\eta$, which contradicts $(\$)$. Hence $x = s_0$, and by (\dagger) , $x \in S_{\sigma\eta}$.

Ad 6: Function f from $b_\sigma \in B\text{-Hist}$ onto \mathbb{R}^4 , defined by: $f([\sigma x]) = x$, provides the sought-for isomorphism. By the definition of B -histories f is indeed *onto* \mathbb{R}^4 . It is also immediate to see that $[\sigma x] \leq_R [\sigma y]$ iff $x \leq_M y$ — cf. Definition 5. Next, the set $\{[\eta x] \mid \eta \in \Sigma\}$ is the st-location of event $[\sigma x] \in B$ — it is straightforward to see that sets having this form satisfy conditions (1) and (2) on st-locations.

¹⁴In his proof, Lemma 3 requires finitistic assumptions. A non-finitistic version of this lemma is proved in Wroński and Placek (2009) as Lemma 8, using the chain condition.

Finally, each B -history can be viewed as a differential manifold since for each B -history the function f (introduced above) serves as its global chart.¹⁵ \square

3.3 Taking stock

Let us take stock of this construction of MBS's. The first message is that in MBS's histories are isomorphic to Minkowski spacetime. Accordingly, up to isomorphism, a history of an MBS is a spacetime (Minkowski spacetime). This partly justifies the interchangeable use of "history" and "spacetime" in BST92.

The second message, or rather observation, is how delicate the construction is with respect to theories of modern physics. Even if the spatiotemporal structure of our Universe were adequately represented by Minkowski spacetime (which it is not), a few conditions must be satisfied, on the part of physics, for our construction of MBS's to go through. First, the physical description must come in the form of a property attribution to spatiotemporal points. Second, the property attribution must be quite specific; we here required it to be "proper."¹⁶ Finally, an additional condition, like our Chain Condition 7 or Müller's finitistic condition, must hold to guarantee isomorphism between B -histories and Minkowski spacetime. Yet, with mathematical necessity, if these conditions hold, the resulting MBS has sets of choice events (which, in an extreme case, could be all empty), with any two histories overlapping in a region delineated from above by a figure similar to a generalized letter W.

3.4 Historical remarks

Our construction of MBS's diverges from the constructions of Müller (2002) and Wroński and Placek (2009) because it aims to be more physics-oriented. The authors mentioned begin their work with specifying a set Σ of labels for scenarios and a collection $\{S_{\sigma,\eta}\}_{\sigma,\eta \in \Sigma}$ of sets of splitting points, where each $S_{\sigma\eta}$ possesses properties listed in Fact 4(i)-(iv). Given the two primitive notions, that is, labels for scenarios and sets of splitting points, they define MBS's and show, on the assumption of certain additional conditions, that

¹⁵For manifold theory, see e.g., Hall (2004).

¹⁶This is not to say that some other condition on property attributions and a matching definition of splitting points would not do the job. The point is that this notion must be somehow regimented to be of use in producing BST models.

MBS's satisfy BST axioms. The authors diverge over these additional conditions: Müller assumes finitistic requirements whereas Wroński and Placek accepts a “topological” postulate that is equivalent to the chain condition. The difference notwithstanding, an MBS model is, in their sense, a pair $\langle \Sigma, \{S_{\sigma,\eta}\}_{\sigma,\eta \in \Sigma} \rangle$. In contrast, our point of departure is a property attribution to points in scenarios. Accordingly, an MBS model is, in our sense, a triple $\langle \Sigma, F, P \rangle$ —cf. Definition 8. Splitting points are then a derived notion—see Definition 1 and, as Fact 4(i)-(iv) shows, they satisfy the conditions assumed by Müller and Wroński and Placek. Accordingly, given that $\mathfrak{M} = \langle \Sigma, F, P \rangle$ is an MBS in the sense of Definition 8, $\langle \Sigma, \{S_{\sigma,\eta}\}_{\sigma,\eta \in \Sigma} \rangle$ with $\{S_{\sigma,\eta}\}_{\sigma,\eta \in \Sigma}$ defined by Definition 1 is an MBS in the sense of Wroński and Placek (2009). If finitistic assumptions concerning sets $S_{\sigma\eta}$ are assumed, $\langle \Sigma, \{S_{\sigma,\eta}\}_{\sigma,\eta \in \Sigma} \rangle$ is an MBS in the sense of Müller (2002).

The need for the mentioned additional conditions (the chain condition or finitistic assumptions) stems from the desire to identify B -histories with histories in the BST sense.

4 Further clarifications

4.1 BST: Hausdorff property

Earman argues that “literal branching of a relativistic spacetime” (p. 193) can lead to a failure of the Hausdorff property. In turn, the failure of the Hausdorff property has various negative consequences for physics, which he lists. So, in order to avoid these consequences, an individual spacetime in BST had better satisfy the Hausdorff property. We first ask if each BST history (aka spacetime) satisfies the Hausdorff property. There is also a larger question, going beyond Earman’s worry, of whether each BST model satisfies the Hausdorff property. Although we pose these questions quite generally (about BST models), our results obviously apply to MBS’s.

Let us recall the Hausdorff property:

Definition 11. *Suppose that \mathfrak{D} is a topology on set X . Then \mathfrak{D} has the Hausdorff property iff for any two distinct $e, e' \in X$ there are disjoint sets $U, V \in \mathfrak{D}$ such that $e \in U$ and $e' \in V$.*

To investigate the Hausdorff property, however, we need a topology for

BST. We introduce below, following Bartha, what we claim to be a thoroughly natural topology for BST (generally), and for MBS's in particular.¹⁷

Definition 12 (time-or-light-like paths and diamonds). *Let $OW = \langle W, \leq \rangle$ be a BST model.*

t is a time-or-light-like path ($t \in T$) iff t is a maximal chain in $\langle W, \leq \rangle$.

Given a time-or-light-like path $t \in T$, we define

$$d_t^{e_1 e_2} := \{y \in W \mid e_1 < e_2 \wedge \{e_1, e_2\} \subseteq t \wedge e_1 \leq y \leq e_2\}.$$

We call $d_t^{e_1 e_2}$ “the diamond oriented by t with vertices e_1 and e_2 .”

Definition 13 (the diamond topology). *Z is an open subset of OW ($Z \in \mathfrak{D}$) iff for every $e \in OW$, Z satisfies this condition:*

$e \in Z$ iff for every time-or-light-like path t containing e there is a diamond $d_t^{e_1 e_2} \subseteq Z$ that is oriented by t with e strictly between the diamond's vertices e_1 and e_2 .

Thus, Z is an open subset of OW ($Z \in \mathfrak{D}$) iff $\forall e \in W : (e \in Z$ iff

$$\forall t \in T((e \in t) \rightarrow \exists e_1 e_2 \{e_1, e_2\} \subseteq t \wedge e_1 < e < e_2 \wedge \forall y (e_1 \leq y \leq e_2 \rightarrow y \in Z)).$$

It is rather straightforward to see that the family \mathcal{O} of open sets, as defined above, forms a topology. This means that $\emptyset \in \mathcal{O}$, $W \in \mathcal{O}$, if $U, V \in \mathcal{O}$, then $U \cap V \in \mathcal{O}$, and the union of a family of sets from \mathcal{O} belongs to \mathcal{O} .

We have now these two theorems, highly relevant to Earman's concern with the Hausdorff property.

Theorem 14. *Let \mathcal{W} be a BST model. If $h \in \text{Hist}$ has no minimal elements, then the Hausdorff property is satisfied in h (in the diamond topology).¹⁸*

Definition 15. *Let $\mathcal{W} = \langle W, \leq \rangle$ be a BST model. \mathcal{W} exhibits indeterminism without choice iff there are $h_1, h_2 \in \text{Hist}$ and an upper bounded chain $I \subseteq h_1 \cap h_2$ such that $\text{sup}_{h_1}(I) \neq \text{sup}_{h_2}(I)$.*

¹⁷Cf. “postprint” to Belnap (1992), footnote 26. As for a topology being natural, this should be judged by whether or not it can yield open subsets isomorphic to open subsets in the standard topology of \mathbb{R}^N . Our topology has this feature, if applied to MBS's.

¹⁸Since $h \subseteq W$, with full rigor we should say: “in the subset topology on $h \subseteq W$ induced by the diamond topology on \mathcal{W} .”

Theorem 16. *Let \mathcal{W} be a BST model. If \mathcal{W} exhibits indeterminism without choice, then the Hausdorff property fails in \mathcal{W} (in the diamond topology).*

Since the essay is already too long, we leave the proofs to another study, devoted solely to topological issues of branching models.

The upshot of these theorems is that each MBS history (which is isomorphic to Minkowski spacetime) has the Hausdorff property, since it has no minimal elements. On the other hand, a BST model may fail to satisfy the Hausdorff property: this occurs if the model exhibits indeterminism without choice. There are, however, BST models with true branching (i.e., involving more than one history) that satisfy the Hausdorff property. So, a blame for leading to the violation of Hausdorff property should not be put on branching alone. What should we make of the failure of the Hausdorff property in some BST models? Branching, whether Hausdorff or non-Hausdorff, entails bifurcating time-like paths, which seem to trouble Earman:

But how would such a particle know which branch of a bifurcating geodesic to follow? This problem has led general relativists to shun non-Hausdorff spacetimes that involve non-Hausdorff branching [...]

The worry is groundless, as it presupposes the mistaken doctrine of the actual future. To use (with reluctance) the epistemic language of the physicists, the faulty presupposition of the particle’s ignorance of which way to go is that there is one selected possible future (the actual future) among many possible futures, so that the particle does not know which of the possible futures is actual (see FF section 2B.10). The next section details our complaints about this mistake. As for bifurcating paths, we say: If the bifurcation is modal, that’s just indeterminism, whereas if it is spatio-temporal, then—as we said in §1.2—it is of a kind that BST does not tolerate.

On a related issue, Earman opines that “[i]f non-Hausdorff [...] branching is to be taken seriously, what is needed is a physical theory that prescribes the dynamics of branching” (p. 202). Leaving the qualification “seriously” aside, we readily agree that there is much to be done to make contact between BST and physics. At present, we know how to link quantum mechanics (in the consistent histories formulation) to BT,¹⁹ and Minkowski spacetime to BST.

¹⁹Cf. Müller (2007). Since quantum mechanics is non-relativistic, it can be analyzed in BT, but not in BST, which is a relativistic framework.

The issue of supplying dynamics for branching histories, and in particular, relating BST to general relativity, is largely a white area.

4.2 The thin red line

The “thin red line” (TRL) theory is the colorful term of Belnap and Green (1994) and FF for the theory that, in Earman’s words, “as of an indeterministic moment (‘branch point’), exactly one future reaching branch is the actual future” (p. 190). Earman seems to endorse as respectable the heavily metaphysical view “that (as of now) there is [a] fact of the matter as to which of the possible futures is the actual future” (p. 190).²⁰

The TRL is not, we think, respectable. It is a muddled theory that tries to be both deterministic and indeterministic. According to FF, if determinism be true, then there is only one “possible future reaching branch,” period. But if some moment is indeterministic, admitting many possible “future reaching branches,” then, argues FF, it is truly a muddle to suppose that one of these is “actual,” and the others “merely” possible—even though the supposition implies that others have no possibility of being actual. As New Englanders say, “Fish or cut bait.” FF devotes an entire chapter (which is essentially grounded in Belnap and Green (1994)) to giving reasons for the “no TRL” view. In some minds (not ours), the matter remains, however, debatable; see Øhrstrøm (2009) for the most recent and best defense known to us of the contrary view. Moving to the central point, we agree with *Pruning* (p. 190) that the denial of the TRL theory is logically independent of BT or BST92, and in fact it is evident by inspection that such a denial is no part of the axiomatization of BT or BST92.²¹ *Pruning* (p. 192) correctly says, “To get that result some additional piece of metaphysics would have to be added,” (p. 190) a step that is rightly characterized as “something beyond ensemble branching.” What *Pruning* fails to admit, however, is that it is *equally* a step beyond branching either in the ensemble sense or the BST sense to assert that there is a “fact of the matter as to which of the possible futures is the

²⁰In order to represent Earman’s opinion by quotation, we extracted the quote from a sentence beginning “It certainly does not follow that (as of now) there is no fact of the matter”

²¹*Pruning* describes FF as using indeterminism “in a sense that validates the no-thin-red-line doctrine, a future-branching tree structure for time and spacetime, and the other postulates imposed on this structure.” Regrettably, this seems falsely to suggest that no-TRL is a postulate of BT or BST92.

actual future” (p. 190). If no-TRL is a piece of unphysical metaphysics, then so is the TRL doctrine that *Pruning* seems to espouse.

In its note 11, *Pruning* explicitly denies the symmetry we claim: MacFarlane (2003), who does not hold with the TRL, is described as attributing to those who do “a ‘posit’ of a metaphysical entity—the thin red line.” Earman continues, “On the contrary, it is those deniers of the thin red line—like MacFarlane and the Belnap school—who hold that future tensed but not past tensed statements may lack a determinate truth value that need to rely on some posit beyond indeterminism in the ensemble branching sense to motivate their semantic rules” (p. 192). Earman does not support this claim, and indeed it is demonstrably false. A straightforward examination of the semantics of indeterminism as given by MacFarlane,²² or of the detailed formal semantics as given in any of FF or the various papers by Belnap, Placek, or Müller that are referenced by *Pruning* (as well as the additional papers referenced here), reveals these authors do not claim that the TRL is inconsistent. Rather, these papers make a point of illuminating uses of the future tense in terms of semantics that *does not refer to* a TRL, and that furthermore would not be improved were the semantics to make such a reference.

4.3 Semantic rule (*R*)

Pruning considers equating the no-TRL doctrine with a “semantic rule (*R*),” which is a wholly inadequate version of the supervaluation account of truth for future-tensed statements due to Thomason (1970) (an attribution not mentioned by *Pruning*), according to which a statement such as “There will be a sea battle” as uttered now may be true, false, or indeterminate depending on whether all, none, or some but not all future-reaching branches contain a “token” of the event-type ‘sea battle.’ We say “inadequate” because (1) obviously the account is only relevant to a small sample of future-tensed statements, and (2) it does not live up to the standards for semantic rules and theories inherited from Tarski: it cannot be counted as “formally correct,” even for the few sentences to which it applies, in the absence of a theory of event types and event tokens.

In the same paragraph, *Pruning* declares that “a natural rule for assigning truth to future tensed statements” is a version of (*R*) that “makes ‘There will be a sea-battle’ true in case the (hypothesized) unique *actual* future contains

²²*Pruning* explicitly declines to consider this theory.

a sea-battle and false otherwise” (p. 191, our italics). It is difficult to discern the difference between this version of (*R*) and the TRL (§4.2). We note that *Pruning* makes no effort to give a scientific meaning to “actual future,” and we remark again that we think that it cannot be done.

The paragraph continues with yet a third reading of (*R*), “yielding a version of presentism on which contingent statements about the past as well as the future lack truth values” (p. 191). The symmetry to which *Pruning* refers here is mentioned again in its note 11, where, to the extent that we understand it, the question of a distinguished possible history through a moment or event is conflated with the question of past/future asymmetry. Neither denying the asymmetry, as Earman does, nor affirming it, as we do, is relevant to the existence or nonexistence of a privileged “actual” history (a TRL). See §4.4 for the quite separate asymmetry question.

Our central argument against the TRL—the history containing the “actual future”—is this: *Positing a TRL does no work in understanding statements involving a reference to future happenings, whether commonsensical or in the language of physics, and indeed tends to interfere with that understanding.* *Pruning* is misleading to the extent that it suggests the contrary.

Example. Assuming indeterminism, I bet you a dollar that the coin will come up heads. A naive explanation of bets has it that I am betting that the coin will come up heads in the actual future—the one that, at the moment of betting, is fixed as uniquely privileged—*regardless* of what happens in alternative physically possible futures. Consequently, on the naive reading, we bet on what is already actually fixed, even if we don’t know which future is the one that will actually happen. (The indeterminism is merely epistemic.)

In many cases we take our bets to have indeterministic context: we believe then that a thing we bet on is not settled, and not merely unknown. Provided the aim is an analysis of betting-on-heads in an indeterministic context, the “regardless” approach is just wrong as it yields an inadequate analysis. Besides, the very essence of this approach, which is a gesture towards singling out one (actual) history, is hopeless: the singling-out cannot be accomplished by no matter how idealized the agent

As a start of a subtler analysis, one specifies *all possible* historical continuations of a particular bet on a particular coin toss coming up heads: If we end up in one of those possible continuations in which the coin comes up heads, I win and you owe me one dollar; *and of equal importance*, if the history is one of those in which the coin does not come up heads, you win and I owe you one dollar. This essential and complete and entirely adequate

explanation of our bet quantifies evenly over *all* histories that include the act of betting on the coin toss. It has no need of promoting one of the histories from “possible” to “actual.” For a bet having the form “I bet on the truth of ‘The coin will come up heads’,” one needs a delicate account using “double time references” as in Belnap (2002a). Neither this account nor any other useful account of betting appeals to “the actual future” (to the TRL).

Example. Assuming indeterminism, and finding from physical analysis that the odds are in my favor (say ten to one), I predict that this particular measurement of the electron will yield “spin up.” Faulty explanation of the prediction: I am predicting that the outcome of the measurement will be “spin up” on the actual history, regardless of what happens in alternative physically possible histories. Again, the “regardless” clause is wrong, and in just the same way. To explain the act of prediction, you must tell of its consequences on *each* member of an ensemble of physically possible histories that includes the act of predicting the outcome of a particular measurement, whether the outcome is favorable or not.

The lesson is even clearer if, instead of predicting, I just make a ten-to-one claim concerning the chances of “spin up” or not. It doesn’t help at all to say that I am giving the chances of “spin-up” on the *actual* history, regardless of what happens on merely possible histories. You can say it, and say it consistently, and even with heavy breathing, but it remains mere verbiage. The probability claim characterizes the ensemble of future developments from an initial occasion or event; it does not characterize a single history, actual or not. See especially Müller (2005).

We grant that not only everyday folks, but highly trained scientists, are inclined to use the language of “actuality” to contrast with “physical possibility.” But that is only because their training doesn’t extend to the relevant portions of the philosophy of language. Since Kaplan (1989), it has been clear to philosophers (if not physicists) that the best careful uses of “actual” need to be grounded in something like “what is settled true at the occasion of utterance.”²³

The issue of whether “Spin-up will come to pass” and “Spin-up will actually come to pass” are equivalent sentences is subtle. It suffices here to say that if these sentences are interpreted as “stand-alone,” assuming a natural syntax and semantics for “actually” they are indeed equivalent.²⁴

²³MacFarlane (2003) argues for taking into consideration also an occasion of assessment.

²⁴For a distinction between stand-alone sentences and embedded sentences, see FF.

4.4 Past/future asymmetry

BT and BST treat the past and future asymmetrically by means of the postulate of “no backward branching” of BT and the prior choice principle of BST. *Pruning* ignores the arguments of FF in favor of no backward branching, and equally ignores the crucial and detailed role played by these postulates, especially in the technical analysis of *causae causantes*, or originating causes (Belnap, 2005b). Instead, *Pruning* opines in an offhand fashion (pp. 191–192) that in virtue of laws that are time-reversal invariant, such asymmetry is untrue to physics as represented by ensemble branching. FF quotes the teaching of a distinguished physicist in its defense of no backward branching:

I want to suggest here that—once one accepts indeterminism—there is no reason against including irreversibility as part of the fundamental laws of nature. . . . The realization of a specific pattern of new events, the selection of facts from possibilities is spontaneous and—apart from conservation laws—is governed by probability. It should be stressed that this picture does not touch CTP-invariance or detailed balancing. As Lüders has pointed out the term “time reversal” should be replaced by “motion reversal.” One does not change the arrow of time but compares states with mirrored velocities (Haag, 1990, p. 247).

Indeterminism brings in a distinction between the settled past and present and the open future. Haag suggests taking this asymmetry (which he somewhat confusingly calls irreversibility) to be a part of the fundamental laws of physics. Superficially, CPT invariance is in conflict with this asymmetry. We say “superficially” since the invariance concerns what Haag and Lüders call “motion reversal” of *states* rather than the past-future asymmetry of *events*.

BT/BST concern *events*, not states, and in general both the theories are silent about the latter notion. In a particular class of BST models, MBS’s, states can be easily introduced, however. The state of event $[\sigma x]$ is $F(\sigma x)$, i.e., a set of point properties (like values of physical fields). In MBS’s states are repeatable, like states of physical theories, or common-sensical states

Tenses and actuality are subtle matters, and cannot be treated with vigorous informal armwaving such as that employed by *Pruning*. To omit reference to the formal semantics given in the relevant publications is analogous to discussing general relativity without the language of differential manifolds, something that would properly scandalize Earman.

(e.g., a body's temperature). In contrast, a particular event is not repeatable. Clearly, the motion reversal operates on states, not particular events.

There is no trouble in an MBS history having two intervals (i.e., dense chains) of events, a sequence of states assigned to one interval being the reverse of the sequence of states assigned to the other interval. There is also no trouble in there being two histories, each containing an interval of events, with the same sequence of states assigned, but each preceded by an event with a different state. Such sequences of states that fork towards the past seems to be a BST representation of the motion-reverse of two evolutions forking towards the future.

These non-problematic cases are local, however, as the relevant states are states of some segment(s) of histories. In contrast, we may consider the motion reversal applied to states of the whole history. A toy-model suggested to us by B. Roberts illustrates the point (the story is non-relativistic, so we talk of a BT model and pretend it is analogous to an MBS):

Let one spacetime have a ball spinning clockwise at a constant rate, for all time. Let another spacetime have the same spinning ball coming to a stop at some time t , after which it remains at rest forever. The motion-reverse of the first spacetime is a spacetime with the ball spinning counter-clockwise for all time and the motion-reverse of the second spacetime is one in which the ball is at rest until a time t , when it begins to spin counter-clockwise. Can the two motion-reversed spacetimes be interpreted as histories of a BT model?

If we keep the ordering \leq fixed, that is, assume that before an event at time t the ball spins in one spacetime and is at rest in the other, the two spacetimes cannot be accommodated in any BT model similar to MBS's. The MBS's postulate of proper property attribution requires that for every two histories there is a location (element of \mathbb{R}^4), below which the histories are qualitatively alike. But, since before t , in one spacetime the ball is spinning whereas in the other it is at rest, the spacetimes are not qualitatively alike below any $x \in \mathbb{R}^4$.

We find this a welcome fact that these two evolutions cannot be described by a BST model. No sense can be made of two alternative possible evolutions, separate before some event and combining into a single evolution after it.²⁵ CPT symmetry should not be interpreted as providing evidence for such

²⁵For a detailed defense of the view that no particular event can be preceded by two alternative courses of events, in the context of no backward branching and the theory of

evolution. CPT is a claim about *models* of a physical theory. It requires, in particular, that if a theory has two models exhibiting states forking towards the future, then the theory has as well some two models exhibiting states forking towards the past. The (mathematical) existence of such mathematical models should not be interpreted as suggesting a possibility of a particular event (or a particular stage of a system) that is preceded by alternative evolutions. For more on why (we think) it is wrong to characterize indeterminism in terms of models of theories, see the next section.

5 Indeterminism

Earman claims that

[t]he postulates used by the Belnap program seem to place a priori constraints on physics. For example, members of the Belnap school speak of “choice points,” which are to be thought of as the loci of indeterministic influences that radiate outwards along or within the future null cones of these loci. On this way of conceptualizing indeterminism, the members of the ensemble of physically possible models will typically agree at all points except those that lie on or inside the future null cones of the choice points. I know of no theory in modern physics which will produce this kind of indeterminism. Relativistic field theories, whether classical or quantum, typically entail lawlike connections among relatively spacelike events (p. 192).²⁶

To respond, a particular class of BST models, MBS’s, that we here developed, assumes a specific pattern of qualitative divergence, which we think is intuitive and weak (recall the past agreement and the immediate future disagreement). Nevertheless, as Earman says, no known physical theory exhibits this MBS-style pattern of qualitative differences. BT, however, can

agency, cf. FF §7A.2.

²⁶The final sentence of this quotation from Earman suggests that BST cannot represent lawlike connections between space-like separated events, which is simply false. BST explicitly leaves room for what it calls “funny business,” which is precisely (non-accidental) correlations between SLR events, devoting three publications entirely to their study. See Belnap (2002b), Belnap (2003b), and Müller et al. (2008) and Placek and Wroński (2009). *Pruning* cites these papers without considering them. (*Pruning*’s reference to Belnap (2003b) mistakenly references *Synthese* rather than *Philosophical studies*).

be used to model nonrelativistic quantum mechanics, as shown by Müller (2007); since this theory is non-relativistic, the analysis requires BT models, not BST models.²⁷ Another possible area of application for BT is Norton’s (2008) dome; since this is a system of classical mechanics, it requires BT, not BST.²⁸

Given the weakness of assumptions underlying our construction of MBS’s, we tend to say that this situation indicates that there is no indeterminism in the known relativistic theories, though, on the other hand, nonrelativistic quantum mechanics is a good candidate for an indeterministic theory. This moral is in sharp conflict with findings of Earman (1986) and Earman (2006), and this conflict calls for the re-assessment of the project of investigating indeterminism of physical theories. Our contention is that ensemble branching does not adequately represent (in)determinism. The usual intuitive notion of future-oriented indeterminism is phrased in terms of open possibilities: the world is indeterministic in some region (or at some stage, or at an event) if that region has more than one possible continuation. Clearly, the notion is modal, as it appeals to open possibilities. The notion of open future possibilities was banned from analytic philosophy because no one knew how to talk soberly about the open future. For this reason, many philosophers attempted to characterize (in)determinism in epistemic terms, like predictability or calculability. A *locus classicum* of this movement is Popper’s (1982) book. This tendency was further reinforced by taking Laplace’s vision as a starting point of a debate over (in)determinism: Laplace’s demon was explained in epistemic terms. To the demon “nothing would be uncertain and the future just like the past would be present before its eyes” (Laplace, 1902).

The epistemic overtones, and in particular notions like prediction or calculations, brought in side-issues to the debate. Thus, Montague’s model-theoretic analysis of (in)determinism was a considerable achievement, freeing the notion from the epistemological load. His analysis, however, is carried out in terms of a *set* of models of a given theory, and thus forbids asking if a particular model of the theory is deterministic or not. It is exactly this question that we think is essential for deciding whether or not a theory is deterministic. In a similar vein, the analysis does not yield any insight con-

²⁷Müller analyzes the consistent histories formulation of quantum mechanics.

²⁸As explained in section 4.4, the motion-reversed trajectories and the motion non-reversed trajectories should not be represented in one BT model (we owe this point to B. Roberts).

cerning where indeterminism occurs.²⁹ Importantly, the Montague notion of indeterminism (as well as its close cousins, Lewis's and Earman's notions) is non-modal in itself. Saying "in itself" we mean that it is not ruled out that a set of models of a given theory can be used to construct a structure that could serve as a semantic theory for a language with modalities. (For a discussion of modal vs. non-modal concepts of (in)determinism, cf. Müller (2009).)

The good news, however, is that things changed considerably for the better! There is no need to shun open possibilities, or to de-epistemologize Laplace, since there are now rigorous theories such as BT of Prior and Thomason, or Belnap's BST that permit cogent theorizing about an open future of possibilities. Moreover, we claim that particular models of BST, namely, MBS's, that we developed here do justice in a thoroughly intuitive way to the most usual intuition of indeterminism.³⁰ We specifically mean to include the intuitions of the most hard-headed of scientists when they think about *experiment* and *intervention*. Thus, we tend to say, if no physical theory exhibits the kind of usual indeterminism that branching attempts (we think successfully) to capture, so much the worse for indeterminism of physical theories!

Can one relate indeterminism in the sense of Montague-Lewis-Earman (M-L-E) to the usual indeterminism, that is, to a modal concept phrased in terms of open possibilities? The challenge for Earman is to construct, out of a set of models of a given theory that witnesses its indeterminism (in M-L-E sense), a structure that could serve as a semantic theory for a language with modalities. There are indications, such as Müller's (2007) BT model for quantum mechanics (in the consistent history formulation) that the task is doable, though hard. It is necessary to carry out this task, however, if one wishes to show that various cases of indeterminism (in the sense of M-L-E) of physical theories, have anything to do with the intuitive notion of indeterminism. Of course, the other option for Earman is to forswear that his ensemble analysis of indeterminism has anything to do with the intuitive (modal) notion.

²⁹This reminds one of Lewis's desire for a worked-out theory of localized indeterminism as a background for his theory of counterfactuals. Having seen none, he turned to Montague's analysis, or so his letter to Bennett (quoted by Bennett (2003, p. 204) suggests.

³⁰The only non-intuitive and purely technical axiom is the chain condition.

6 Final

BST/BT are attempts to do metaphysics in a mathematically rigorous way, with the desideratum: be compatible with current physical theories. There have been some successes: Minkowskian Branching Structures have histories isomorphic to Minkowski spacetime. There are BST models representing EPR correlations, the Bell-Aspect experiment, or the GHZ and GHSZ theorems. BT offers a reading of the consistent histories theory of quantum mechanics. An open task looms large: construct BST-like models with histories isomorphic to GR's spacetimes.

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